

Van Ong
Email: v_k_ong@yahoo.com
Website: www.vanong.com
Phone: 206.931.7394

Specialization:

- 3D Modeling & Texturing (Lowpoly & Highpoly)
- Digital Painting & Illustration
- Concept & Design

Skills:

Technical:

- Photoshop
- Maya
- 3D Studio Max
- Zbrush
- Premiere

Traditional:

- Painting (Oils, Acrylics, Watercolors)
- Drawing
- Sculpture
- Storyboarding
- Pen & Ink

Education:

The Art Institute of Seattle, 2004 – 2008
Bachelors of Fine Arts in Media Arts & Animation

Industry Experience:

3D Training Academy, 10/2009 – Current

3D Artist & Instructor

- Create 3D assets for in house produced game and tutorials
- Texture 3D models according to concepts and art direction
- Create lesson plans and instruct 3D training class

Vendaria Media Inc, 9/2008 – 12/2009

Freelance Image Editor & Illustrator

- Design and produce website user interfaces
- Collaborate with Creative and Art Directors regarding design
- Edit and illustrate images using Photoshop and Illustrator

Work Experience:

Daniel Smith Inc, 6/2003 - Current

Lead Customer Service Representative

- Balance customer and company needs
- Resolve and address customer concerns and issues
- Delegate and monitor employee work

References Available Upon Request